

RIFLE COMPANY (NEW ZEALAND) (ITALY)

CONFIDENT

VETERAN

INFANTRY COMPANY

POINTS

1625

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Rifle Company HQ (New Zealand) (Italy) p.195	2	Cmd Rifle team	1.8% 30
COMBAT PLATOONS			
Rifle Platoon (New Zealand) p.195	1	Cmd Rifle/MG team	11.1% 180
	1	PIAT team	
	6	Rifle/MG team	
Rifle Platoon (New Zealand) p.195	1	Cmd Rifle/MG team	11.1% 180
	1	PIAT team	
	6	Rifle/MG team	
WEAPONS PLATOONS			
Carrier Platoon (New Zealand) p.196	1	Universal Carrier	8% 130
	2	Universal Carrier with .50 cal MG	
DIVISIONAL SUPPORT			
Armoured Platoon (New Zealand) p.189	3	Sherman III or V	27.7% 450
Anti-tank Platoon, Royal Artillery (New Zealand) p.218	1	Cmd Rifle team	10.5% 170
	1	Jeep	
	2	OQF 17 pdr gun	
	2	Quad tractor	
Field Battery, Royal Artillery (New Zealand) p.220	3	Cmd Rifle team	23.4% 380
	1	Jeep	
	1	Staff team	
	2	Observer Rifle team	
	2	15 cwt truck	
	8	OQF 25 pdr gun	
Air Support (8th Army) p.217	3	Sporadic Air Support Hurricane II C	6.5% 105

North Africa (v3) - British Mid-War - v3 - Platoon Count: 7

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

MEDIUM TANKS

Sherman III or V	Standard Tank	6	4	1	Co-ax MG, Hull MG.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Semi-indirect fire, Smoke.</i>

RECONNAISSANCE

Universal Carrier	Half-tracked	0	0	0	Hull MG, Recce.
Universal Carrier with .50 cal MG	Half-tracked	0	0	0	Hull MG, Recce.
<i>With .50 cal MG</i>	<i>16"/40cm</i>	<i>3</i>	<i>4</i>	<i>5+</i>	<i>Hull mounted.</i>

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
OQF 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
Firing bombardments		80"/200cm	-	4	5+	Smoke bombardment.
OQF 17 pdr gun	Immobile	32"/80cm	2	13	3+	Gun shield, No HE.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
PIAT team	8"/20cm	1	10	5+	Tank assault 4.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
Jeep / Jeep and Trailer	Jeep	-	-	-	
CMP, Bedford, or Cut-down 15cwt or 3-ton truck	Wheeled	-	-	-	

TRUCKS

Jeep	Jeep	-	-	-	
Quad tractor	Wheeled	-	-	-	

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
Hurricane II C	Cannon	3	8	5+	
	Bombs	4	5	2+	

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

SPECIAL RULES

Anti-tank Platoon, Royal Artillery (New Zealand) - p.218

17/25 pdr and 17 pdr guns are towed by Quad tractors rather than being mounted portee. You may not field more than one Anti-tank Platoon, Royal Artillery armed with 17/25 pdr or 17 pdr guns.

British Portee anti-tank guns use the Tip and Run special rule on page 246 of the rulebook.

Carrier Platoon (New Zealand) - p.196

Carrier Patrols are Multi-part Platoons. See page 259 of the rulebook.

Carrier Patrols are Reconnaissance Platoons.

Field Battery, Royal Artillery (New Zealand) - p.220

Although a Field Battery, Royal Artillery (New Zealand) is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment. See the British Artillery special rules on page 248 of the rulebook.

Rifle Company HQ (New Zealand) (Italy) - p.195

4 by 2 and No. 8 Wire

New Zealand Platoons use the German Mission Tactics special rule.