

INFANTRY TANK COMPANY (TUNISIA)

CARLOS FRANCO

CONFIDENT

TRAINED

TANK COMPANY

POINTS

1625

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Infantry Tank Company HQ (Tunisia) p.165	2	Churchill III	16.9% 275
COMBAT PLATOONS			
Infantry Tank Platoon (1st Army) p.165	3	Churchill III	25.2% 410
Infantry Tank Platoon (1st Army) p.165	3	Churchill III	25.2% 410
DIVISIONAL SUPPORT			
Rifle Platoon (1st Army) p.171	1	Cmd Rifle/MG team	8.6% 140
	1	Light Mortar team	
	1	Anti-tank Rifle team	
	6	Rifle/MG team	
Rifle Platoon (1st Army) p.171	1	Cmd Rifle/MG team	8.6% 140
	1	Light Mortar team	
	1	Anti-tank Rifle team	
	6	Rifle/MG team	
Carrier Platoon (1st Army) p.172	1	Universal Carrier	4.9% 80
	2	Universal Carrier with extra hull-mounted MG	
Field Battery, Royal Artillery (1st Army) p.185	2	Cmd Rifle team	10.5% 170
	1	Jeep	
	1	Staff team	
	1	Observer Rifle team	
	3	15 cwt truck	
	4	OQF 25 pdr gun	
	4	Quad tractor	

North Africa (v3) - British Mid-War - v3 - Platoon Count: 6

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

TANKS

Churchill III	Slow Tank	8	7	2	Co-ax MG, Hull MG, Protected ammo, Wide tracks.
<i>OQF 6pdr gun</i>	<i>24"/60cm</i>	<i>3</i>	<i>10</i>	<i>4+</i>	

RECONNAISSANCE

Universal Carrier	Half-tracked	0	0	0	Hull MG, Recce.
Universal Carrier with extra hull-mounted MG	Half-tracked	0	0	0	Two Hull MG, Recce.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
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OQF 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
Firing bombardments		80"/200cm	-	4	5+	Smoke bombardment.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
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Anti-tank Rifle team	16"/40cm	1	4	5+	Tank Assault 3.
Light Mortar team	16"/40cm	1	1	4+	Smoke, Can fire over friendly teams.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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Jeep / Jeep and Trailer	Jeep	-	-	-	
CMP, Bedford, or Cut-down 15cwt or 3-ton truck	Wheeled	-	-	-	

TRUCKS

Quad tractor	Wheeled	-	-	-	
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VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
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Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
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SPECIAL RULES

Carrier Platoon (1st Army) - p.172

Carrier Patrols are Multi-part Platoons. See page 259 of the rulebook.

Carrier Patrols are Reconnaissance Platoons.

Field Battery, Royal Artillery (1st Army) - p.185

Although a Field Battery, Royal Artillery (1st Army) is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment. See the British Artillery special rules on page 248 of the rulebook.