

BATTAGLIONE BERSAGLIERI

(NORTH AFRICA & TUNISIA) LIGHT INFANTRY BATTALION

ELITE

INFANTRY COMPANY

POINTS 1625

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Battalion HQ p.95	2	Cmd Rifle team	1.8% 30
COMBAT PLATOONS			
Bersaglieri Company p.95	1	Cmd Rifle/MG team	13.5% 220
	4	Rifle/MG team	
	2	Mod 37 HMG	
	2	47/32 gun	
Bersaglieri Company p.95	1	Cmd Rifle/MG team	13.5% 220
	4	Rifle/MG team	
	2	Mod 37 HMG	
	2	47/32 gun	
DIVISIONAL SUPPORT			
Panzer Platoon p.25 CONFIDENT VETERAN Allied Platoon	2	Panzer IV E or F ₁	25.2% 410
	2	Panzer III J (late)	
Armoured Car Platoon p.99	4	AB41	7.7% 125
Motorised Artillery Battery (90.) p.38 CONFIDENT VETERAN Allied Platoon	1	Cmd SMG team	12.9% 210
	1	Staff team	
	4	Captured 25 pdr gun	
	2	Observer Rifle team	
	2	Kubelwagen	
Anti-aircraft/Anti-tank Platoon p.113 ARTILLERY	1	Cmd Rifle team	16% 260
	2	88/56 gun with gun shield and 8+ crew	
Light Anti-aircraft Platoon p.111 ARTILLERY	1	Cmd Rifle team	3.7% 60
	2	20/65 on 3-ton truck	
Air Support p.111	3	Sporadic Air Support FIAT CR.42 Falco	5.5% 90

North Africa (v3) - Italian Mid-War - v3 - Platoon Count: 7

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
TANKS					
Panzer III J (late)	Standard Tank	5	3	1	Co-ax MG, Hull MG, Protected Ammo.
<i>5cm KwK39 gun</i>	<i>24"/60cm</i>	3	9	4+	
Panzer IV E or F ₁	Standard Tank	5	3	1	Co-ax MG, Hull MG, Protected ammo.
<i>7.5cm KwK37 gun</i>	<i>24"/60cm</i>	2	9	3+	<i>Smoke.</i>
<i>Firing bombardments</i>	<i>48"/120cm</i>	-	3	6+	
ANTI-AIRCRAFT					
20/65 on 3-ton truck	Wheeled	-	-	-	
<i>20/65 gun</i>	<i>16"/40cm</i>	4	5	5+	<i>Anti-aircraft, Portee.</i>
ARMoured CARS					
AB41	Wheeled	1	0	0	Co-ax MG, Hull rear MG, Recce.
<i>20/65 gun</i>	<i>16"/40cm</i>	2	5	5+	

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
Captured 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
<i>Firing bombardments</i>		80"/200cm	-	4	5+	<i>Smoke bombardment.</i>
88/56 gun with gun shield and 8+ crew	Immobile	40"/100cm	3	13	3+	Heavy anti-aircraft, Turntable, Gun shield.
47/32 gun	Man-packed	24"/60cm	3	7	4+	
Mod 37 HMG	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
TRUCKS					
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
FIAT CR.42 Falco	MG	3	5	5+	
	Bombs	4	5	2+	

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

SPECIAL RULES

Armoured Car Platoon - p.99

Armoured Car Platoons are Reconnaissance Platoons.

Battalion HQ - p.95

8 Million Bayonets

To reflect the variable quality of Italian officers, Italian platoons are rated as Regular, Elite, or Artillery. After deployment, but before the first turn, roll a die for each platoon and its attached teams and consult the 8 Million Bayonets table to determine their Training and Motivation characteristics.

8 Million Boyonets Tables

Roll Regular

- 1 Relutant Trained
- 2 Relutant Trained
- 3 Relutant Trained
- 4 Confident Trained
- 5 Confident Trained
- 6 Fearless Conscript

Roll Elite

- 1 Confident Trained
- 2 Confident Trained
- 3 Confident Veteran
- 4 Confident Veteran
- 5 Confident Veteran
- 6 Fearless Veteran

Roll Artillery

- 1 Confident Trained
- 2 Confident Veteran
- 3 Confident Veteran
- 4 Confident Veteran
- 5 Confident Veteran
- 6 Fearless Veteran

Roll Parachutist

- 1 to 6 Fearless Veteran

Avanti!

Any Italian platoon with a Command team may attempt an Avanti move at the start of its Shooting step instead of shooting. If a platoon attempts to make an Avanti move, it may not shoot even if it fails to make an Avanti move.

Roll a Motivation test for each platoon:

- If the test is successful, the platoon may move another 4"/10cm,
- Otherwise the platoon cannot move this step.

All of the normal rules apply for this movement. Platoons cannot make Avanti moves if they are Pinned Down or moved At the Double. Bugged Down or Bailed Out vehicles cannot make Avanti moves.

Heroism

When your company first has a Command team Destroyed by the enemy, roll a Motivation test for that Command team. This test can never be re-rolled for any reason.

- If they pass the Motivation test, the officer shrugs off his wounds, shouts encouragement to his men and a challenge to the enemy and fights on as an Unknown Hero.
- On any other roll, the Command team is Destroyed as normal and you roll again to discover your hero the next time a Command team is Destroyed.

Once you have found your Unknown Hero, stop rolling. There can only be one Unknown Hero in your company in each game.

If the Unknown Hero is an Infantry team, bring the team back into play. If the Unknown Hero was a Tank team, the hero

transfers to any other tank in his platoon that is within Command Distance making that the Platoon Command team. If no suitable tank is within Command Distance, the Unknown Hero is out of the battle and removed from the game.

An Unknown Hero and any platoon led by him always pass Motivation tests on a roll of 2+. If the Unknown Hero is Destroyed while leading a platoon, the platoon will continue to take Motivation tests as if led by the Unknown Hero, although all other penalties for being Out Of Command still apply.

Legions of Rome

While playing a Battaglione Bersaglieri, whenever the rules talk about a platoon read that as a Bersaglieri Company. Where the rules talk about a company, read that as a Battaglione Bersaglieri.

A Battaglione Bersaglieri Always Defends.

PICK LIST**German**

- 4 Captured 25 pdr gun
- 1 Cmd SMG team
- 2 Kubelwagen
- 2 Observer Rifle team
- 2 Panzer III J (late)
- 2 Panzer IV E or F₁
- 1 Staff team

Italian

- 2 20/65 on 3-ton truck
- 4 47/32 gun
- 2 88/56 gun with gun shield and 8+ crew
- 4 AB41
- 4 Cmd Rifle team
- 2 Cmd Rifle/MG team
- 4 Mod 37 HMG
- 8 Rifle/MG team
- 3 Sporadic Air Support FIAT CR.42 Falco