

PANZERGRENADIERKOMPANIE(HEER)

MOTORISED INFANTRY COMPANY

CONFIDENT

VETERAN

INFANTRY COMPANY

POINTS

1620

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Panzergranadierkompanie HQ(Heer) p.47	2	Cmd Panzerknacker SMG team	3.4% 55
	1	Kfz 15 field car	
	1	Motorcycle & Sidecar	
COMBAT PLATOONS			
Panzergranadier Platoon(Heer) p.47	1	Cmd Panzerknacker SMG team	12% 195
	1	Kfz 15 field car	
	6	MG team	
	3	Kfz 70 truck	
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WEAPONS PLATOONS			
Panzergranadier Mortar Platoon(Heer) p.49	1	Cmd SMG team	7.7% 125
	2	Observer Rifle team	
	4	8cm GW34 mortar	
Panzergranadier Machine-gun Platoon(Heer) p.49	1	Cmd SMG team	8.3% 135
	4	MG42 HMG	
Panzergranadier Anti-tank Gun Platoon(Heer) p.50	1	Cmd SMG team	9.3% 150
	2	7.5cm PaK40 gun	
DIVISIONAL SUPPORT			
1942 Schwere Panzer Platoon(Heer) p.27	1	Tiger IE	23.8% 385
Light Panzerspäh Platoon(Heer) p.57	1	Sd Kfz 223 (radio)	6.8% 110
	2	Sd Kfz 222 (2cm)	
Rocket Launcher Battery(Heer) p.90	1	Cmd SMG team	7.1% 115
	1	Observer Rifle team	
	1	Kubelwagen	
	3	15cm NW41	
Air Support p.84	5	Limited Air Support Hs 129B	9.6% 155

Eastern Front (v3) - German Mid-War - v3 - Platoon Count: 8

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
TANKS					
Tiger IE	Slow Tank	9	8	2	Co-ax MG, Hull MG, Protected ammo, Wide tracks, Unreliable.
<i>8.8cm KwK36 gun</i>	<i>40"/100cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	<i>Slow traverse.</i>
ARMoured CARS					
Sd Kfz 222 (2cm)	Wheeled	1	0	0	Co-ax MG, Recce.
<i>2cm KwK38 gun</i>	<i>16"/40cm</i>	<i>3</i>	<i>5</i>	<i>5+</i>	<i>Self-defence anti-aircraft.</i>
Sd Kfz 223 (radio)	Wheeled	1	0	0	AA MG, Recce.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
15cm NW41 rocket launcher	Light	64"/160cm	-	3	4+	Rocket Launcher, Smoke bombardment.
8cm GW34 mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6+	Smoke bombardment.
MG42 HMG	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
7.5cm PaK40 gun	Medium	32"/80cm	2	12	3+	Gun shield.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
MG team	16"/40cm	3	2	6+	ROF 2 when pinned down.
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

ADDITIONAL TRAINING AND EQUIPMENT

Panzerknacker teams are rated as Tank Assault 5.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
TRUCKS					
Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Horch, Krupp, or Steyr Kfz 70 truck	Wheeled	-	-	-	

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
Hs 129B	Cannon	2	9	4+	Flying Tank.

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	Notes
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

SPECIAL RULES

1942 Schwere Panzer Platoon(Heer) - p.27

Escort Tanks

The Tiger Battalions had an escort tank for each Tiger tank to protect them from infantry and anti-tank guns. With their much lighter armour their life expectancy was low.

A 1942 Schwere Panzer Platoon that deployed with Tiger 1 E tanks does not count Panzer III tanks as Destroyed when determining if it needs to check Platoon Morale.

Reorganisation

The Panzer III was originally issued to the heavy tank units as escorts for the Tiger tanks. Combat proved them rather vulnerable for this role, so many units operated with separate Tiger and Panzer platoons.

Any 1942 Schwere Panzer Platoon may swap all of its Panzer III tanks for all of the Tiger 1 E tanks of another Schwere Panzer Platoon at the start of the game before rolling for Tiger Ace skills. The result will be one platoon of Tiger 1 E tanks and one platoon of Panzer III tanks.

The platoon of Panzer III tanks does not use the Tiger Ace special rules.

Remember to roll for your Tiger Ace Skills before each game.

Light Panzerspäh Platoon(Heer) - p.57

Light Panzerspäh Platoons are Reconnaissance Platoons.

Panzerspäh Patrols operate as separate platoons, each with their own command team. Although its patrols operate as separate platoons for all other purposes, each Light Panzerspäh, Half-tracked Panzerspäh, Tracked Panzerspäh or Heavy Panzerspäh Platoon deploy at the same time as a single platoon. For example, this means that you treat the entire Panzerspäh Platoon as a single platoon when calculating the number of platoons held in Ambush or Reserve.

Panzergranadier Anti-tank Gun Platoon(Heer) - p.50

Panzergranadier Anti-tank Gun Platoons may make Combat Attachments to Panzergranadier Platoons.

Panzergranadier Machine-gun Platoon(Heer) - p.49

Panzergranadier Machine-gun Platoons may make Combat Attachments to Combat Platoons.