

# COMPANIE TANCURI

TANK COMPANY

ELITE

TANK COMPANY

POINTS

1625

PLATOON	QTY	UNIT	POINTS
<b>HEADQUARTERS</b>			
Companie Tancuri HQ p.161	1	R-2 (Panzer 35(t))	2.5% 40
<b>COMBAT PLATOONS</b>			
Heavy Tancuri Platoon p.161	3	T-3 (Panzer III N)	16% 260
Heavy Tancuri Platoon p.161	3	T-4 (Panzer IV G)	21.8% 355
Heavy Tancuri Platoon p.161	3	T-4 (Panzer IV G)	21.8% 355
Light Tancuri Platoon p.161	3	R-2 (Panzer 35(t))	7.7% 125
<b>DIVISIONAL SUPPORT</b>			
Pioneer Platoon p.172	1 6 3	Cmd Pioneer Rifle team Pioneer Rifle team 3-ton truck	8.3% 135
Motorizata Anti-tank Gun Platoon p.164	1 3 3	Cmd Rifle team TAC 38 50mm gun (PaK38) 1.5-ton truck	6.5% 105
Armoured Car Platoon p.172	1 2	Sd Kfz 223 (radio) Sd Kfz 222 (2cm)	5.2% 85
Motorised Artillery Battery p.165	1 1 1 4	Cmd Rifle team Staff team Observer Rifle team Skoda 100mm M14 (100/17) howitzer	10.2% 165

Eastern Front (v3) - Romanian Mid-War - v3 - Platoon Count: 8

# ARSENAL

## TANK TEAMS

Name <i>Weapon</i>	Mobility <i>Range</i>	Front <i>ROF</i>	Side <i>Anti-tank</i>	Top <i>Firepower</i>	Equipment and Notes
<b>LIGHT TANKS</b>					
R-2 (Panzer 35(t))	Standard Tank	2	1	1	Co-ax MG, Hull MG, Protected ammo, Unreliable.
<i>3.7cm KwK35(t) gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>6</i>	<i>4+</i>	
<b>MEDIUM TANKS</b>					
T-3 (Panzer III N)	Standard Tank	6	3	1	Co-ax MG, Hull MG, Protected ammo.
<i>7.5cm KwK36 gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>9</i>	<i>3+</i>	
T-4 (Panzer IV G)	Standard Tank	5	3	1	Co-ax MG, Hull MG, Protected ammo.
<i>7.5cm KwK40 gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>11</i>	<i>3+</i>	
<b>ARMoured CARS</b>					
Sd Kfz 222 (2cm)	Wheeled	1	0	0	Co-ax MG, Recce.
<i>2cm KwK38 gun</i>	<i>16"/40cm</i>	<i>3</i>	<i>5</i>	<i>5+</i>	<i>Self-defence anti-aircraft.</i>
Sd Kfz 223 (radio)	Wheeled	1	0	0	AA MG, Recce.

## GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
Skoda 100mm M14 (100/17) howitzer	Immobile	24"/60cm	1	9	2+	Gun shield, Breakthrough gun.
Firing bombardments		72"/180cm	-	4	4+	
TAC 38 50mm gun (PaK38)	Medium	24"/60cm	3	9	4+	Gun shield.

## INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Rifle team	16"/40cm	1	2	6+	
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

## ADDITIONAL TRAINING AND EQUIPMENT

Pioneer teams are rated as Tank Assault 4.

## TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>TRUCKS</b>					
1.5-ton, 3-ton, Kfz 70, or Kfz 68 Radio truck	Wheeled	-	-	-	

## VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

## SPECIAL RULES

### **Armoured Car Platoon** - p.172

Armoured Car Platoons are Reconnaissance Platoons.

### **Companie Tancuri HQ** - p.161

Romanian Company Command teams cannot act as spotting teams for Artillery Bombardments.

When a Romanian artillery battery that has a Staff team fires an Artillery Bombardment, any other batteries with Staff teams may join it before rolling to Range In. They then fire as a single combined battery using the Combined Bombardments and Mixed Bombardments rules.

Romanian Infantry and Gun teams attempting to Dig In succeed on a roll of 3+.

To reflect the variable quality of the men and officers' relationship and performance, Romanian platoons are rated as Regular or Elite. After deployment, but before the first turn, roll a die for each platoon and its attached teams and consult the Peasant Army table to determine their Training and Motivation characteristics.

### **Peasant Army Table**

#### Roll **Regular**

- 1 Reluctant Trained
- 2 Reluctant Trained
- 3 Reluctant Veteran
- 4 Confident Trained
- 5 Confident Trained
- 6 Confident Veteran

#### Roll **Elite**

- 1 Reluctant Trained
- 2 Reluctant Veteran
- 3 Reluctant Veteran
- 4 Confident Trained
- 5 Confident Veteran
- 6 Confident Veteran

When Romanian platoons test their Motivation to Counterattack in assaults, you may re-roll the die and apply the re-rolled result to all Romanian platoons that failed on the original roll.

You must field at least one Light or Heavy Tancuri Platoon entirely equipped with the same model of tank as the Company HQ.

### **Pioneer Platoon** - p.172

You may replace up to one Pioneer Rifle team per Pioneer Squad with a Flame-thrower team at the start of the game before deployment.